# MODIFIED RULES - SUB PRIMARY

# (EXCEPTION SUB PRIMARY 1)

(9 & under ref. By-law 2.2)

## 1. EQUIPMENT:

- The ball shall be a leather or composite leather of circumference 24" (Size 4 Soccer Ball).
- 2. Goal rings shall be at a height of 2.43m (8ft) above the playing surface.

#### 2. PLAYERS:

- 1. Up to 12 players may be used in any one game.
- 2. Players' positions may be changed at any interval during a match.
- 3. If more than seven players are used, then each girl must play two quarters unless the following circumstances apply:
  - (a) a player injured or ill who is replaced.
  - (b) a player replacing an ill or injured player.
- 4. Players interchanged during an interval may be interchanged at a subsequent interval subject to clause 3. above.
- 5. A player shall play in a different position each match consistent with the object of all players having an opportunity to play all playing positions.
- 6. Injury Time
  - 2.6 An injured player may return to a vacant court position once:
    - A. They have received first aid
    - B. The umpire has checked them to ensure they are clear of blood
  - Note: 1. Time will only be held while the player comes off court.
    - 2. All first aid must be provided while the game continues.
    - 3. The player can only return once given the all clear by the umpires.

# 3. PLAYING RULES:

- 1. Playing the ball;
  - A player having gained possession of the ball shall pass it or attempt a shot for goal within 6 seconds.
- 2. Footwork;
  - 1. Movement of one of both feet (after gaining possession of the ball) in order to maintain balance shall be permitted provide no significant forward progress is made.
- Defending;
  - 1. One to one defending shall apply at all times.
  - 2. Where a *penalty pass* or *penalty pass or penalty shot* has been awarded, no other opposing player may defend the player taking the penalty.
  - 3. No attempt to defend a player in possession of the ball shall be permitted within a distance of 1.2m (4 ft).
  - 4. An attempted shot for goal may not be defended.

### 4. PLAYING TIME:

1. Matches shall consist of 4 ten-minute quarters (see By-Laws 4.2.1 for times between quarters).

#### 5. UMPIRING:

- 1. Two umpires may officiate in each match.
- 2. Umpires are encouraged to use simple language and explain decisions.
- 3. Umpires should adopt an encouraging and pleasant manner, particularly in the setting up of penalties or throws-in, and to promote an open and free flowing game.

# 6. SCORES AND SCORECARDS:

- 1. Score-cards shall be completed and submitted for each match (By-Law 8)
- 2. Goals scored by each team shall be marked on each score-card.
- Match scores will not be recorded by the Administration Officer and no premiership points will be allocated. There shall be no Major Round matches.

#### 7. COACHES:

- 1. One person per team, nominated to and recognised by the Umpire(s) as the Coach, may coach players during the playing time of the match.
- Coaches are able to move along sidelines during play, without restricting the umpires' movements.

Coaches are not permitted to move along to goal line.

## 8. FINES AND PENALTIES:

1. Fines and penalties for infringements of By-Laws 1, 11, 12.6 & 12.9 shall be determined by the Board or their delegate.

#### FAIR PLAY CODE FOR CHILDREN IN SPORT

The code is designed:

To ensure the enjoyment and satisfaction of the children participating.

To make adults aware that children play for their own enjoyment and not necessarily for the satisfaction of the adults

To improve the physical fitness of youth by encouraging participation in a sport or form of physical recreation by making it attractive, safe and enjoyable for all children.

\*\*\* NETBALL IS FUN \*\*\*